**MASTER EVENTS LIST**

**Snowstorm v2.0 - Snow\_Storm\_Worlds**

20/06/2022 15:51:50

# I've opened PLAYER VIEW

| Serial | Timing | Event | Description | Discussion | Responsible | Tasks & Data |
| --- | --- | --- | --- | --- | --- | --- |
| 1 | 5 minutes | SET UP | Open main channels, allow players to get familiar with the virtual desktop. |  |  | * Social media
* Mail
* Log
* Internal messaging channel
* SocialWatch
* Checklist
* Staff Availability
* Maps
* Drive
 |
| 2 | 10 mins | PHASE A - WEDNESDAY | Supermarkets report of panic buying, media reportsSchools announce they will close on ThursdayDept of Transport urges people not to drive unless necessary, announce limited schedules and closures on Thursday | Determine impact to daily workDetermine impact to clients and vendorsEstablish information sharing with other departments, clients, vendors and regulatorsDetermine who they need to contactMake storm preparations and instruct staff |  |  |
| 3 | 10 mins | PHASE B - THURSDAY | Power lines by office are down20% of staff report unable to workSr mgmt. tell staff to WFH if possible12in snow by afternoonInterstate, local roads and public transport are now closedOEM has announced no road travel unless in emergencies18in by Friday morningSupermarkets are limited or shutUtility companies are sending engineers out for repairs |  |  |  |
| 4 | 10 mins | PHASE B - FRIDAY | Continuation of events.Players should begin to contingency plan for next week and consider the longer term impact.Issues exacerbate. |  |  |  |
| 5 | Final 5 mins | PHASE C - MONDAY | Recovery phase.Players should be seeing things return to normal and how their predictions turned out. |  |  |  |